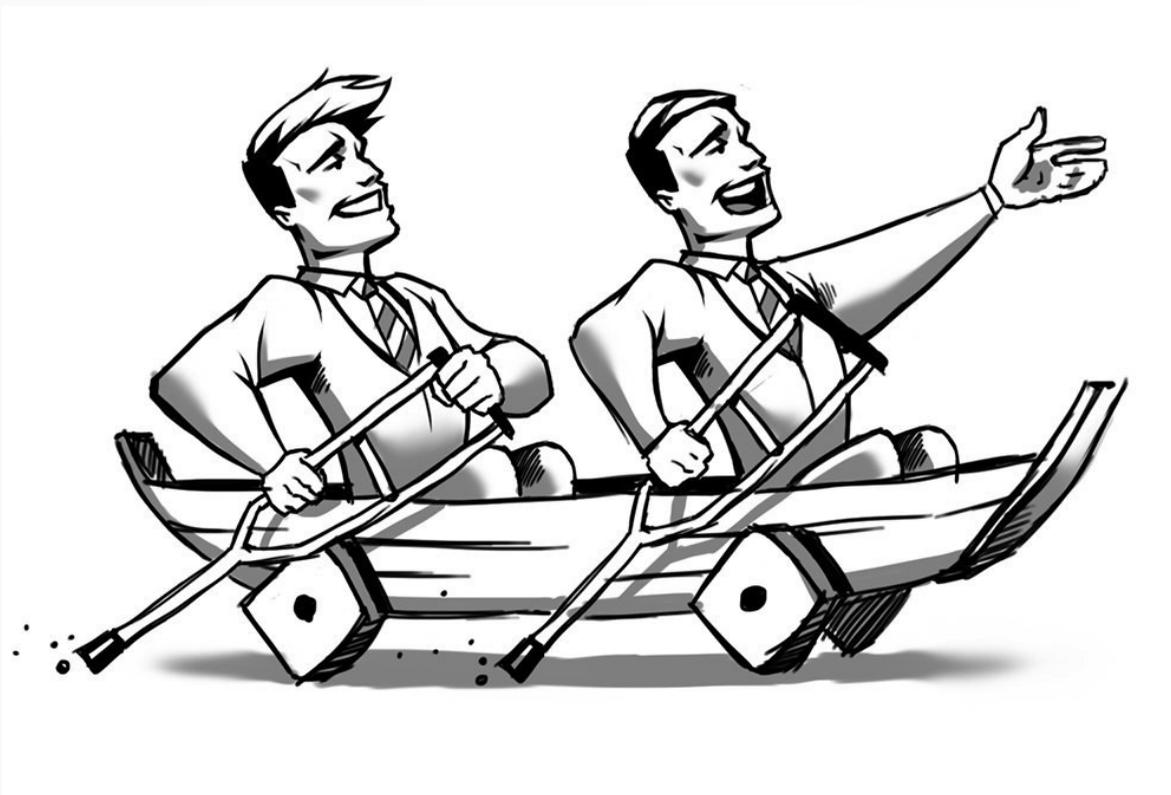


Улучшение качества
открытого программного
обеспечения с помощью
инструментов анализа
кода

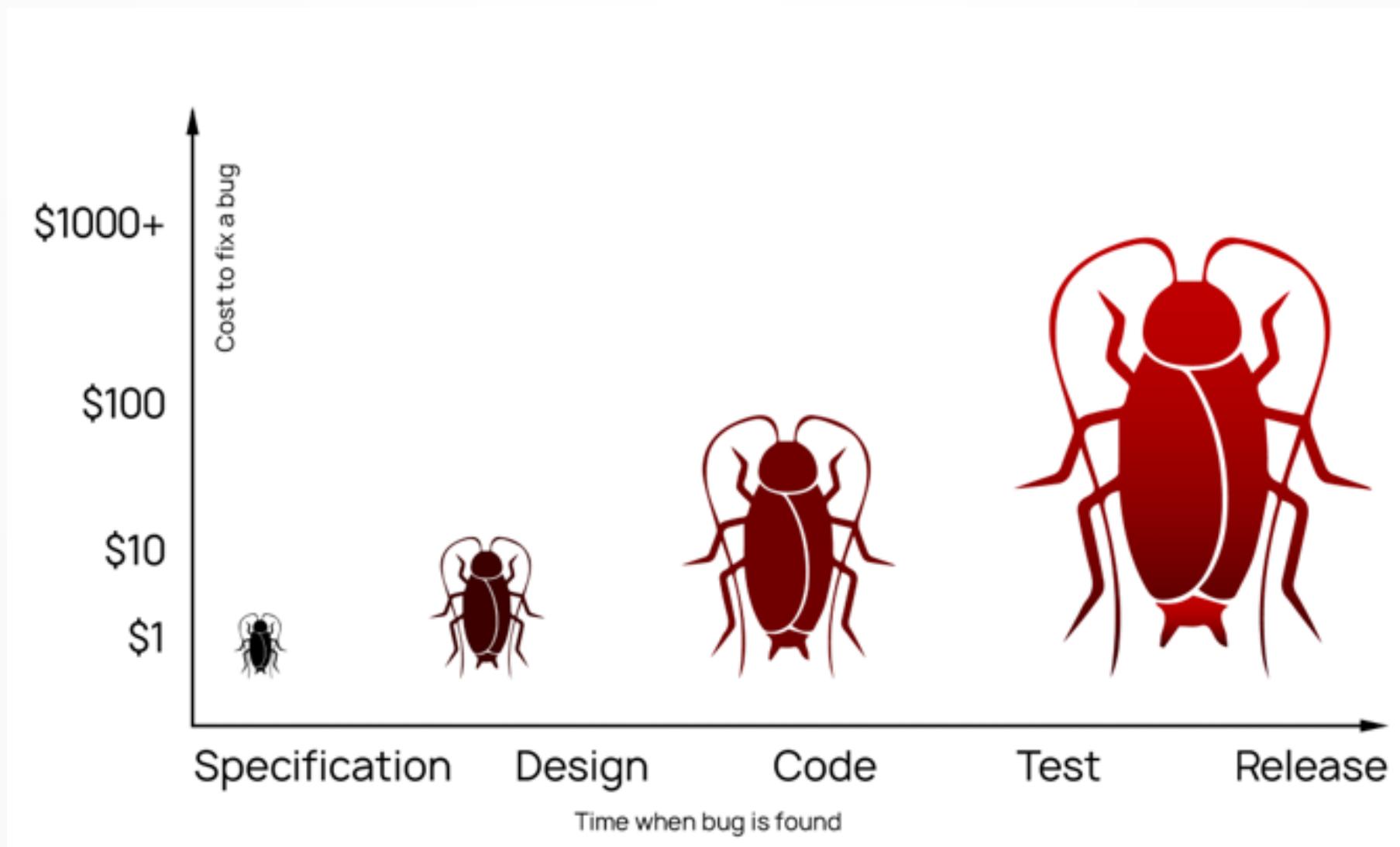
Докладчик: Звягинцев Максим

<max.post.space@gmail.com>

Наши насущные проблемы



Стоимость исправления ошибок



Ревью кода



Модульное тестирование

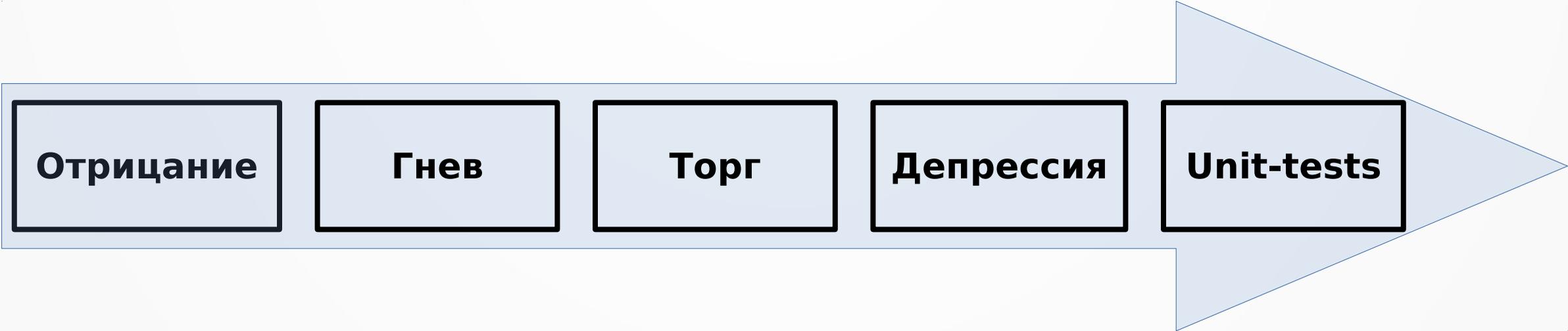
Отрицание

Гнев

Торг

Депрессия

Unit-tests



Интеграционное тестирование



Динамические анализаторы

- Valgrind
- Sanitizers (Address Sanitizer, Thread Sanitizer, etc.)
- Intel Thread Checker

Valgrind

- Memcheck
- Massif
- Helgrind
- Callgrind

Valgrind

- Memcheck
- Massif
- Helgrind
- Callgrind

Memcheck (ТЕСТОВЫЙ КОД)

```
#include <iostream>
int* get_array(size_t size)
{
    int *array = new int[size];
    for (int i = 0; i < size; i++)
        array[i] = i;
    return array;
}

int main()
{
    const size_t size = 5;
    int *array = get_array(size);

    for (int i = 0; i < size; i++)
        std::cout << array[i] << std::endl;

    return 0;
}
```

Memcheck (ВЫВОД)

```
==83== Memcheck, a memory error detector
==83== Copyright (C) 2002-2017, and GNU GPL'd, by Julian Seward et al.
==83== Using Valgrind-3.13.0 and LibVEX; rerun with -h for copyright info
==83== Command: ./test
==83==
==83== error calling PR_SET_PTRACER, vgdb might block
0
1
2
3
4
==83==
==83== HEAP SUMMARY:
==83==   in use at exit: 20 bytes in 1 blocks
==83==   total heap usage: 3 allocs, 2 frees, 73,748 bytes allocated
==83==
==83== LEAK SUMMARY:
==83==   definitely lost: 20 bytes in 1 blocks
==83==   indirectly lost: 0 bytes in 0 blocks
==83==   possibly lost: 0 bytes in 0 blocks
==83==   still reachable: 0 bytes in 0 blocks
==83==   suppressed: 0 bytes in 0 blocks
==83== Rerun with --leak-check=full to see details of leaked memory
==83==
==83== For counts of detected and suppressed errors, rerun with: -v
==83== ERROR SUMMARY: 0 errors from 0 contexts (suppressed: 0 from 0)
```

Memcheck (ВЫВОД)

```
==83==  
==83== HEAP SUMMARY:  
==83==    in use at exit: 20 bytes in 1 blocks  
==83==    total heap usage: 3 allocs, 2 frees, 73,748 bytes allocated  
==83==  
==83== LEAK SUMMARY:  
==83==    definitely lost: 20 bytes in 1 blocks  
==83==    indirectly lost: 0 bytes in 0 blocks  
==83==    possibly lost: 0 bytes in 0 blocks  
==83==    still reachable: 0 bytes in 0 blocks  
==83==    suppressed: 0 bytes in 0 blocks  
==83== Rerun with --leak-check=full to see details of leaked memory
```

Memcheck (ТЕСТОВЫЙ КОД)

```
#include <iostream>

int* get_array(size_t size)
{
    int *array = new int[size];
    for (int i = 0; i < size; i++)
        array[i] = i;
    return array;
}

int main()
{
    const size_t size = 5;
    int *array = get_array(size);

    for (int i = 0; i < size; i++)
        std::cout << array[i] << std::endl;

    delete[] array;
    return 0;
}
```

Memcheck (исправленный вывод)

```
==372== HEAP SUMMARY:  
==372==      in use at exit: 0 bytes in 0 blocks  
==372==    total heap usage: 3 allocs, 3 frees, 73,748 bytes allocated  
==372==  
==372== All heap blocks were freed -- no leaks are possible  
==372==  
==372== For counts of detected and suppressed errors, rerun with: -v  
==372== ERROR SUMMARY: 1 errors from 1 contexts (suppressed: 0 from 0)
```

Callgrind (ТЕСТОВЫЙ КОД)

```
#include <stdio.h>
#include <stdlib.h>
#include <time.h>

int* get_array(size_t size)
{
    int *array = malloc(size*sizeof(int));

    srand (time(NULL));
    for (int i = 0; i < size; i++)
        array[i] = rand();

    return array;
}
```

```
void fprint (int *array, size_t size)
{
    FILE *output;
    output = fopen ("output", "wb");

    for (int i = 0; i < size; i++)
        fprintf(output, "%i\n", array[i]);

    fclose (output);
}

int main()
{
    const size_t size = 1000000;
    int *array = get_array(size);
    fprint(array, size);
    free(array);
    return 0;
}
```

Callgrind (ВЫВОД)

```
max@ZVYAGINTSEV-PC:~$ valgrind --tool=callgrind --simulate-cache=yes ./test
==346== Callgrind, a call-graph generating cache profiler
==346== Copyright (C) 2002-2017, and GNU GPL'd, by Josef Weidendorfer et al.
==346== Using Valgrind-3.13.0 and LibVEX; rerun with -h for copyright info
==346== Command: ./test
==346==
--346-- warning: L3 cache found, using its data for the LL simulation.
==346== For interactive control, run 'callgrind_control -h'.
==346== error calling PR_SET_PTRACER, vgdb might block
==346==
==346== Events      : Ir Dr Dw IImr DImr DImw IImr DImr DImw
==346== Collected : 744579839 169554513 118193786 1165 65047 63177 1145 2036 63084
==346==
==346== I   refs:      744,579,839
==346== I1 misses:      1,165
==346== LLi misses:      1,145
==346== I1 miss rate:    0.00%
==346== LLi miss rate:   0.00%
==346==
==346== D   refs:      287,748,299 (169,554,513 rd + 118,193,786 wr)
==346== D1 misses:      128,224 (    65,047 rd +    63,177 wr)
==346== LLd misses:      65,120 (    2,036 rd +    63,084 wr)
==346== D1 miss rate:    0.0% (    0.0% +    0.1% )
==346== LLd miss rate:   0.0% (    0.0% +    0.1% )
==346==
==346== LL refs:      129,389 (    66,212 rd +    63,177 wr)
==346== LL misses:      66,265 (    3,181 rd +    63,084 wr)
==346== LL miss rate:    0.0% (    0.0% +    0.1% )
```

KCachegrind

Open... Back Forward Up Relative Cycle Detection Relative to Parent Instruction Fetch

Flat Profile

Search: Source File

Self	Source File
43.51	vfprintf.c
16.63	_itoa.c
15.86	fileops.c
5.37	strchr-avx2.S
4.16	memmove-vec-unaligned-erms.S
4.03	main.c
3.62	random_r.c

Incl.	Self	Called	Function	Location
99.98	0.00	1	main	test: main.c
91.12	2.28	1	fprint	test: main.c
8.86	1.75	1	get_array	test: main.c

main

Types	Callers	All Callers	Callee Map	Source Code
#	Ir	Cos		Source
0				--- From '/home/max/main.c' ---
25				}
26				
27				int main()
28	0.00			{
29	0.00			const size_t size = 1000000;
30	0.00			int *array = get_array(size);
	8.86		1 call(s) to 'get_array' (test: main.c)	
31	0.00			fprint(array, size);
	91.12		1 call(s) to 'fprint' (test: main.c)	
32	0.00			free(array);
	0.00		1 call(s) to 'free' (libc-2.27.so: malloc.c)	
33	0.00			return 0;
34	0.00			}
35				

Ir	Ir per call	Cos	Cos	Count	Callee
91.12	678 459 525			1	fprint (test: main.c)
8.86	66 005 686			1	get_array (test: main.c)
0.00	81			1	free (libc-2.27.so: malloc.c)

Parts Callees Call Graph All Callees Caller Map Machine Code

KCachegrind

Open... Back Forward Up Relative Cycle Detection Relative to Parent Instruction Fetch

Flat Profile

Search: Source File

Self	Source File
43.51	vfprintf.c
16.63	_itoa.c
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5.37	strchr-avx2.S
4.16	memmove-vec-unaligned-erms.S
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Incl.	Self	Called	Function	Location
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8.86	1.75	1	get_array	test: main.c

main

Types Callers All Callers Callee Map Source Code

#	Ir	Cos	Source
0			--- From '/home/max/main.c' ---
25			}
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27			int main()
28	0.00		{
29	0.00		const size_t size = 1000000;
30	0.00		int *array = get_array(size);
31	8.86		1 call(s) to 'get_array' (test: main.c)
31	0.00		fprint(array, size);
32	91.12		1 call(s) to 'fprint' (test: main.c)
32	0.00		free(array);
32	0.00		1 call(s) to 'free' (libc-2.27.so: malloc.c)
33	0.00		return 0;
34	0.00		}
35			

Ir	Ir per call	Cos	Cos	Count	Callee
91.12	678 459 525			1	fprint (test: main.c)
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Parts Callees Call Graph All Callees Caller Map Machine Code

KCachegrind

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0			--- From '/home/max/main.c' ---
25			}
26			
27			int main()
28	0.00		{
29	0.00		const size_t size = 1000000;
30	0.00		int *array = get_array(size);
	8.86		█ 1 call(s) to 'get_array' (test: main.c)
31	0.00		fprintf(array, size);
	█ 91.12		█ 1 call(s) to 'fprintf' (test: main.c)
32	0.00		free(array);
	0.00		█ 1 call(s) to 'free' (libc-2.27.so: malloc.c)
33	0.00		return 0;
34	0.00		}
35			
36			

KCachegrind

#	Ir	Cos	Source
0			--- From '/home/max/main.c' ---
25			}
26			
27			int main()
28		0.00	{
29		0.00	const size_t size = 1000000;
30		0.00	int *array = get_array(size);
		8.86	█ 1 call(s) to 'get_array' (test: main.c)
31		0.00	fprintf(array, size);
	█	91.12	█ 1 call(s) to 'fprintf' (test: main.c)
32		0.00	free(array);
		0.00	█ 1 call(s) to 'free' (libc-2.27.so: malloc.c)
33		0.00	return 0;
34		0.00	}
35			
36			

KCachegrind

#	Ir	Cos	Source
0			--- From '/home/max/main.c' ---
25			}
26			
27			int main()
28	0.00		{
29	0.00		const size_t size = 1000000;
30	0.00		int *array = get_array(size);
	8.86		█ 1 call(s) to 'get_array' (test: main.c)
31	0.00		fprintf(array, size);
	█ 91.12		█ 1 call(s) to 'fprintf' (test: main.c)
32	0.00		free(array);
	0.00		█ 1 call(s) to 'free' (libc-2.27.so: malloc.c)
33	0.00		return 0;
34	0.00		}
35			
36			

Некоторые методы выявления ошибок

- Ревью кода
- Модульное тестирование
- Интеграционное тестирование
- Динамический анализ

Некоторые методы выявления ошибок

- Ревью кода
- Модульное тестирование
- Интеграционное тестирование
- Динамический анализ
- Статический анализ

Статические анализаторы

- Lint (бесплатно)
- Cppcheck (бесплатно)
- Clang Static Analyzer (бесплатно)
- BLAST (бесплатно)
- Roslynator (бесплатно)
- PVS-Studio (бесплатно для открытых проектов)
- Coverity (бесплатно для открытых проектов)

Ошибки на примере CMake



Примеры работы статического анализатора

```
void cmMakefile::RemoveVariablesInString(std::string& source,
                                         bool atOnly) const
{
    if (!atOnly) {
        cmsys::RegularExpression var("\\${[A-Za-z_0-9]*}");
        while (var.find(source)) {
            source.erase(var.start(), var.end() - var.start());
        }
    }

    if (!atOnly) {
        cmsys::RegularExpression varb("\\$ENV{[A-Za-z_0-9]*}");
        while (varb.find(source)) {
            source.erase(varb.start(), varb.end() - varb.start());
        }
    }
    cmsys::RegularExpression var2("@[A-Za-z_0-9]*@");
    while (var2.find(source)) {
        source.erase(var2.start(), var2.end() - var2.start());
    }
}
```

V581 The conditional expressions of the 'if' statements situated alongside each other are identical. Check lines: 3230, 3237.

Примеры работы статического анализатора

```
const char* defaultCStandard = this->GetDefinition("CMAKE_C_STANDARD_DEFAULT");  
if (!defaultCStandard)  
{  
    . . . .  
    return true;  
}
```

. . . .

```
const char* existingCStandard = target->GetProperty("C_STANDARD");  
if (!existingCStandard)  
{  
    existingCStandard = defaultCStandard;  
}
```

. . . .

```
const char* const* existingCIt = existingCStandard ? std::find_if(. . . .)  
: cm::cend(C_STANDARDS);
```

V547 Expression 'existingCStandard' is always true.

Примеры работы статического анализатора

```
const char* defaultCStandard = this->GetDefinition("CMAKE_C_STANDARD_DEFAULT");  
if (!defaultCStandard)  
{  
    . . . .  
    return true;  
}
```

. . . .

```
const char* existingCStandard = target->GetProperty("C_STANDARD");  
if (!existingCStandard)  
{  
    existingCStandard = defaultCStandard;  
}
```

. . . .

```
const char* const* existingCI = existingCStandard ? std::find_if(. . . .)  
                                                    : cm::cend(C_STANDARDS);
```

V547 Expression 'existingCStandard' is always true.

Примеры работы статического анализатора

```
const char* defaultCStandard = this->GetDefinition("CMAKE_C_STANDARD_DEFAULT");  
if (!defaultCStandard)  
{  
    . . . .  
    return true;  
}
```

. . . .

```
const char* existingCStandard = target->GetProperty("C_STANDARD");  
if (!existingCStandard)  
{  
    existingCStandard = defaultCStandard;  
}
```

. . . .

```
const char* const* existingCI = existingCStandard ? std::find_if(. . . .)  
                                                    : cm::cend(C_STANDARDS);
```

V547 Expression 'existingCStandard' is always true.

Примеры работы статического анализатора

```
if (step == 0) {  
    if (start > stop) {  
        step = -1;  
    } else {  
        step = 1;  
    }  
}
```

```
if ((start > stop && step > 0) || (start < stop && step < 0) ||  
    step == 0) {  
    . . .  
}
```

Примеры работы статического анализатора

```
if (step == 0) {  
  if (start > stop) {  
    step = -1;  
  } else {  
    step = 1;  
  }  
}
```

```
if ((start > stop && step > 0) || (start < stop && step < 0) ||  
    step == 0) {  
  . . .  
}
```

V560 A part of conditional expression is always false: step == 0.

Совместная работа

Динамический анализ

- Анализ используемых ресурсов
- Степень покрытия кода тестами
- Различные ошибки работы с памятью
- Различные ошибки, связанные с многопоточным программированием

+

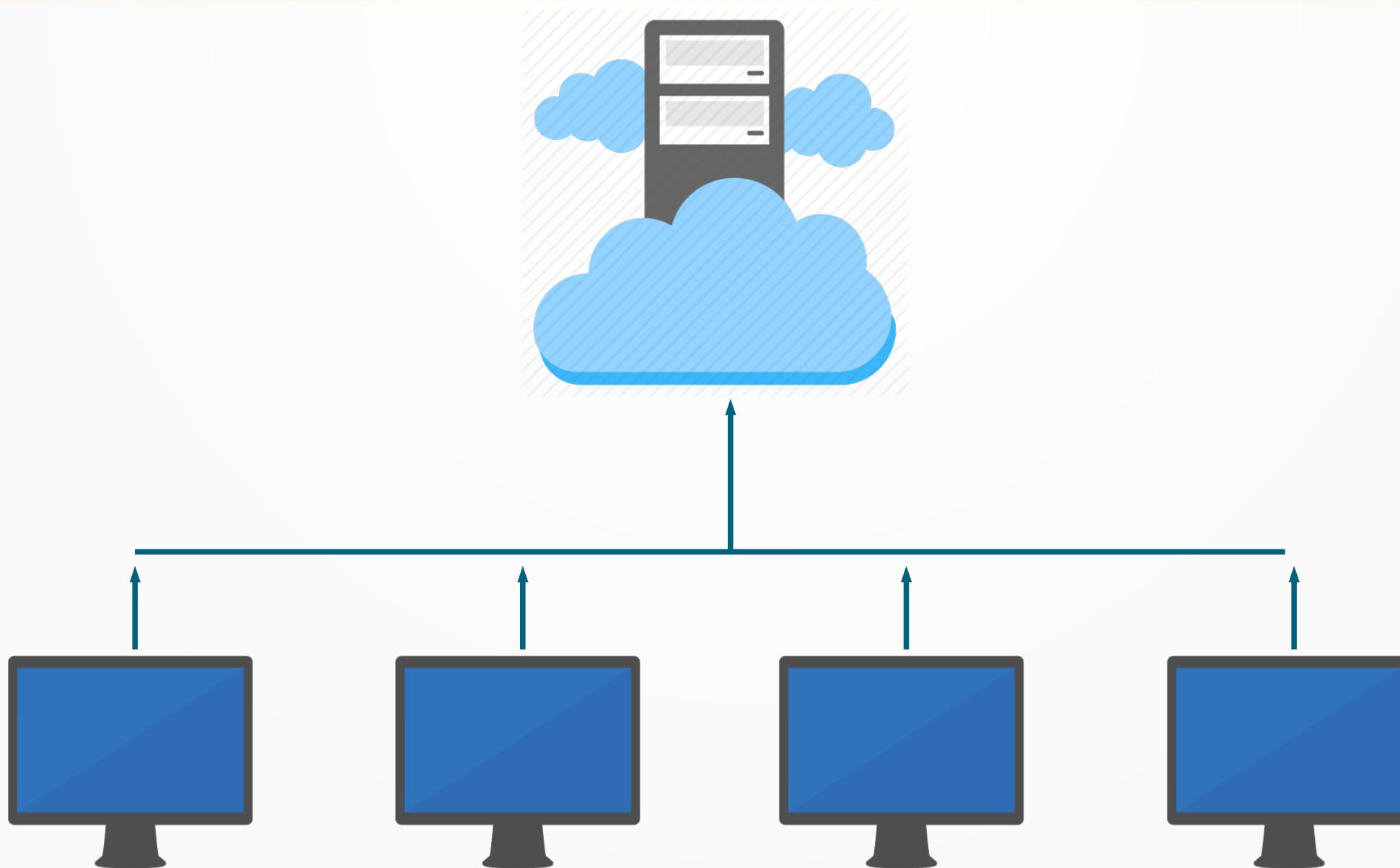
Статический анализ

- Ошибки копипасты
- Некорректный вызов библиотечной функции
- Проблемы кроссплатформенности
- Ошибки в повторяющемся коде
- Недостижимый, мертвый код

=



Что дальше?



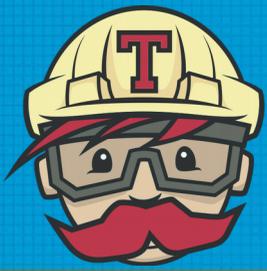
CI

Облачные решения:

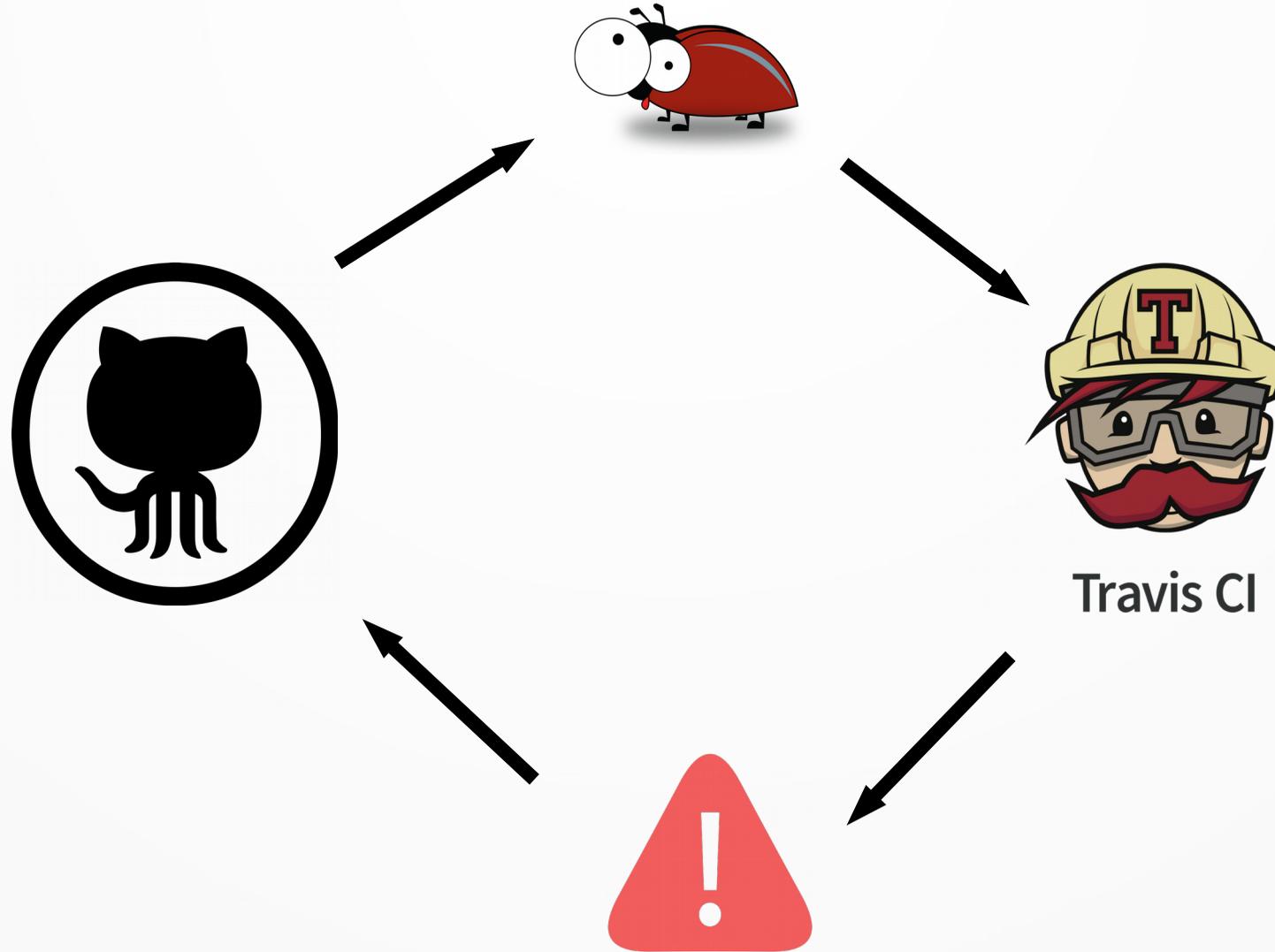
- Travis CI
- Azure DevOps
- Buddy
- Circle CI
- AppVeyor

Self-Hosted:

- Jenkins
- GitLab
- TeamCity



Travis CI



Travis CI Настройка

```
language: cpp
dist: xenial

addons:
  apt:
    update: true
    packages:
      - build-essential
      - cmake
      - googletest
      - ctest
      - jq
      - wget

cache:
  directories:
    - .PVS-Studio/

matrix:
  include:
    - os: linux
      compiler: "gcc"
      env: PVS_ANALYZE=Yes
```

Travis CI Настройка

```
language: cpp
dist: xenial

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  apt:
    update: true
    packages:
      - build-essential
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dist: xenial
```

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  apt:
    update: true
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      - cmake
      - googletest
      - ctest
      - jq
      - wget
```

```
cache:
  directories:
    - .PVS-Studio/
```

```
matrix:
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```

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    packages:
      - build-essential
      - cmake
      - googletest
      - ctest
      - jq
      - wget

cache:
  directories:
    - .PVS-Studio/

matrix:
  include:
    - os: linux
      compiler: "gcc"
      env: PVS_ANALYZE=Yes
```

Travis CI Настройка этапов

```
language: cpp
dist: xenial

addons:
  apt:
    update: true
    packages:
      - build-essential
      - cmake
      - googletest
      - ctest
      - jq
      - wget

cache:
  directories:
    - .PVS-Studio/

matrix:
  include:
    - os: linux
      compiler: "gcc"
      env: PVS_ANALYZE=Yes

before_install:
  - travis_retry bash .travis.sh travis_before_install

install:
  - travis_retry bash .travis.sh travis_install

script:
  - bash .travis.sh travis_script

after_success:
  - bash .travis.sh travis_after_success
```

Travis CI Настройка этапов

`before_install:`

- `travis_retry bash .travis.sh travis_before_install`

`install:`

- `travis_retry bash .travis.sh travis_install`

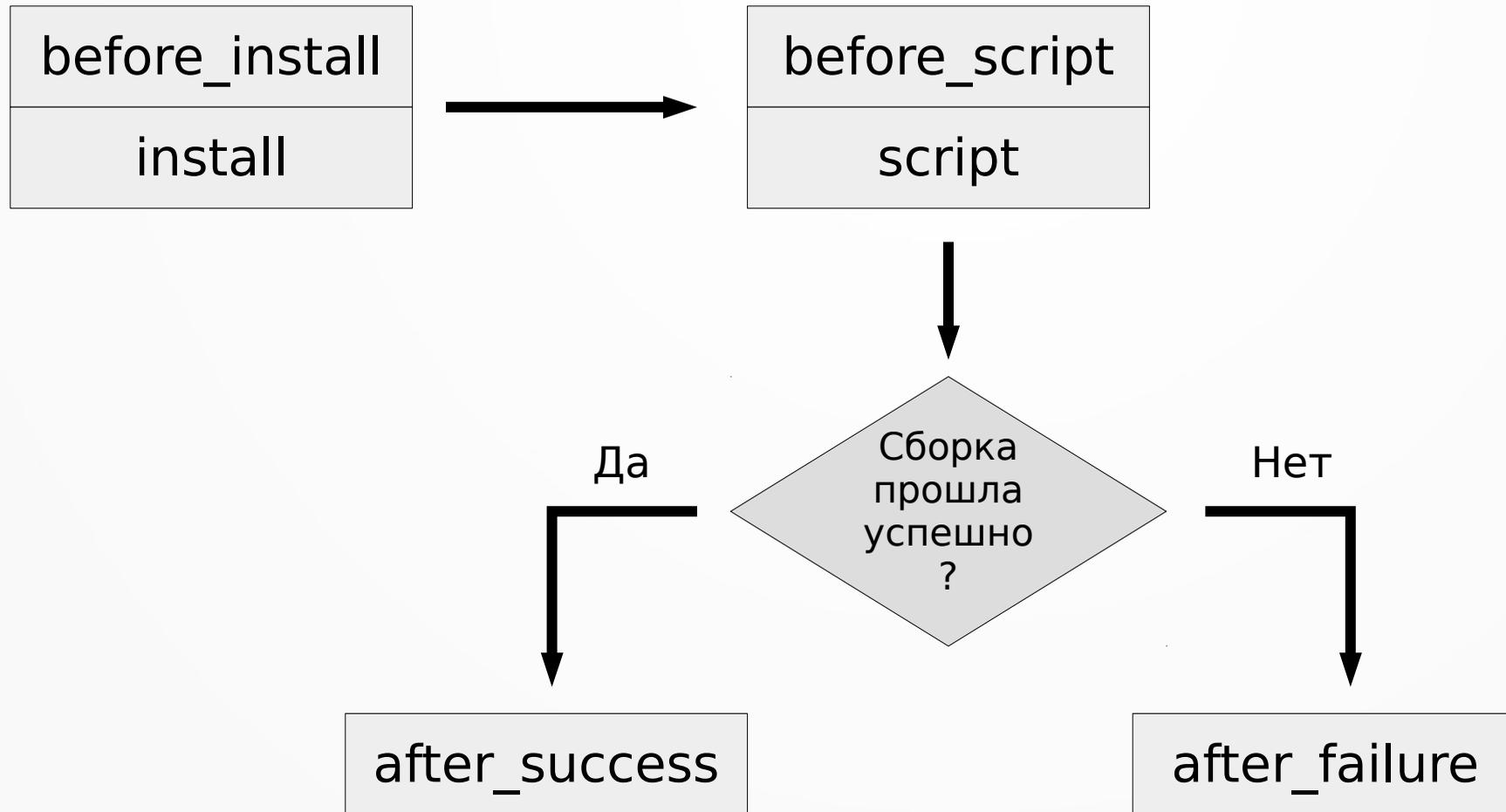
`script:`

- `bash .travis.sh travis_script`

`after_success:`

- `bash .travis.sh travis_after_success`

Travis CI Job Lifecycle



Travis CI Job Lifecycle



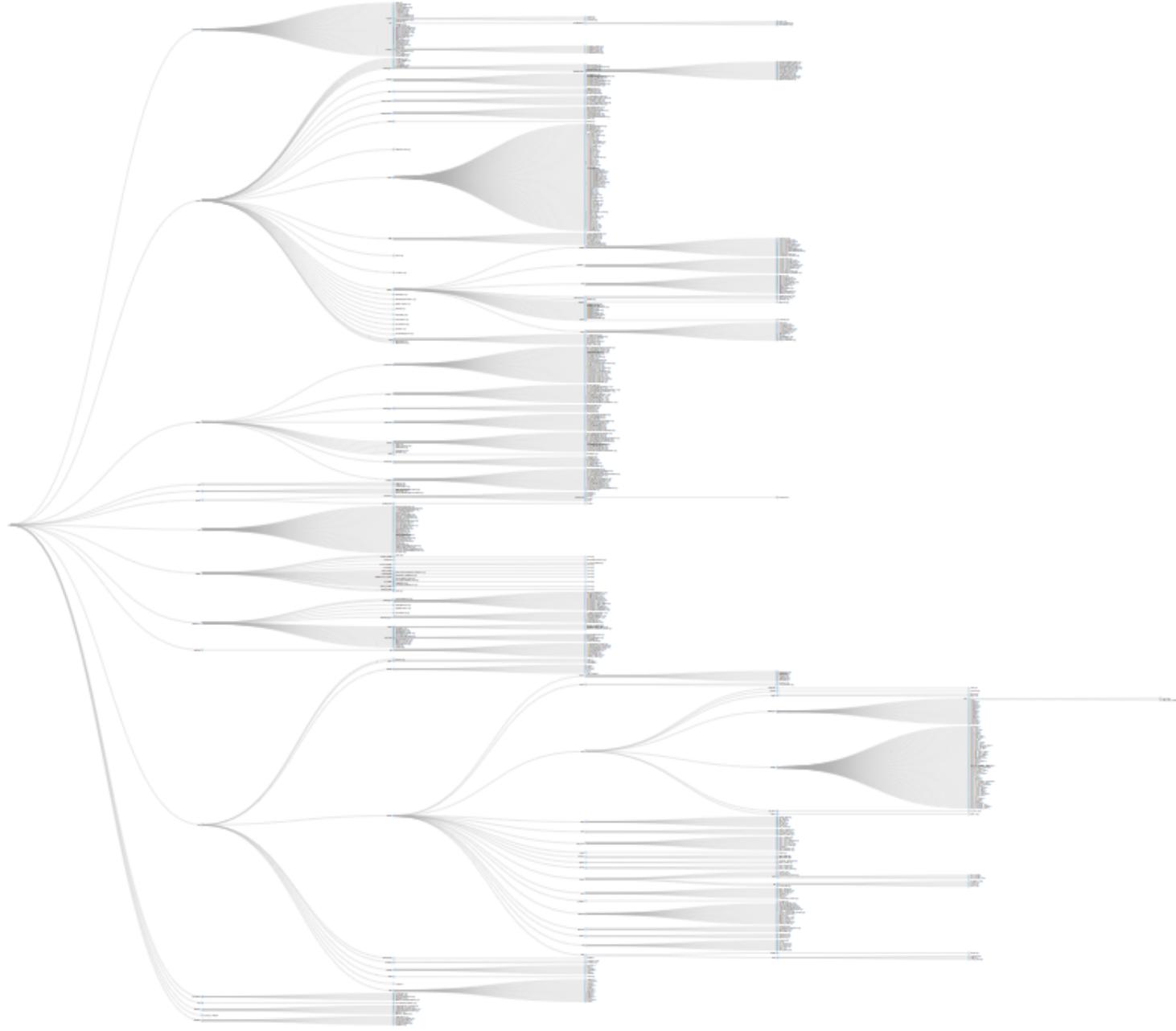
Travis CI Проверка проекта (Unit tests)

```
travis_after_success() {  
    ctest -T Test --no-compress-output  
}
```

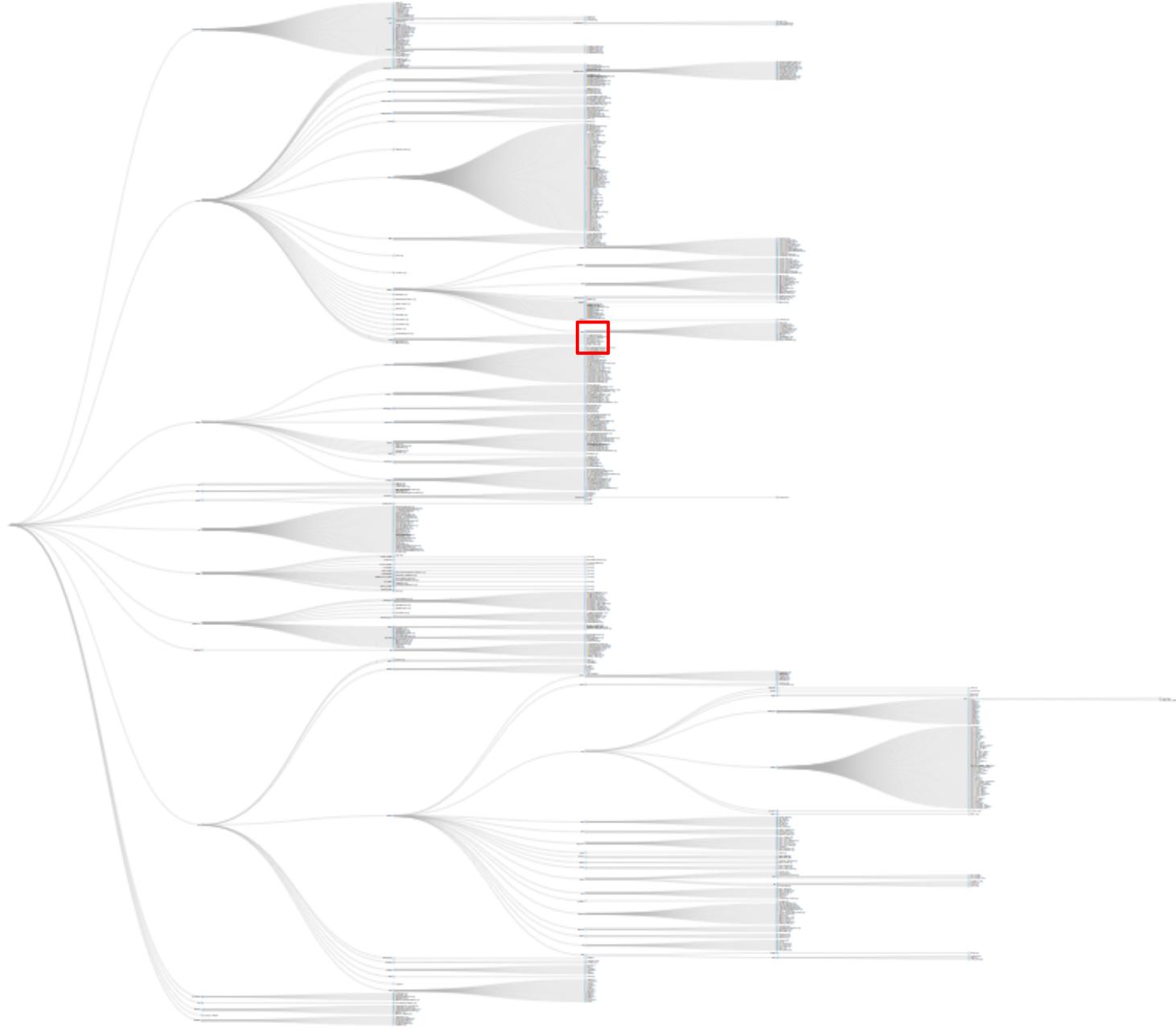
Travis CI Проверка проекта (Статический анализ)

```
travis_after_success() {  
    pvs-studio-analyzer credentials $PVS_USERNAME $PVS_KEY  
  
    pvs-studio-analyzer analyze -o PVS-Studio-${CC}.log  
    plog-converter -t errorfile PVS-Studio-${CC}.log --cerr -w  
}
```

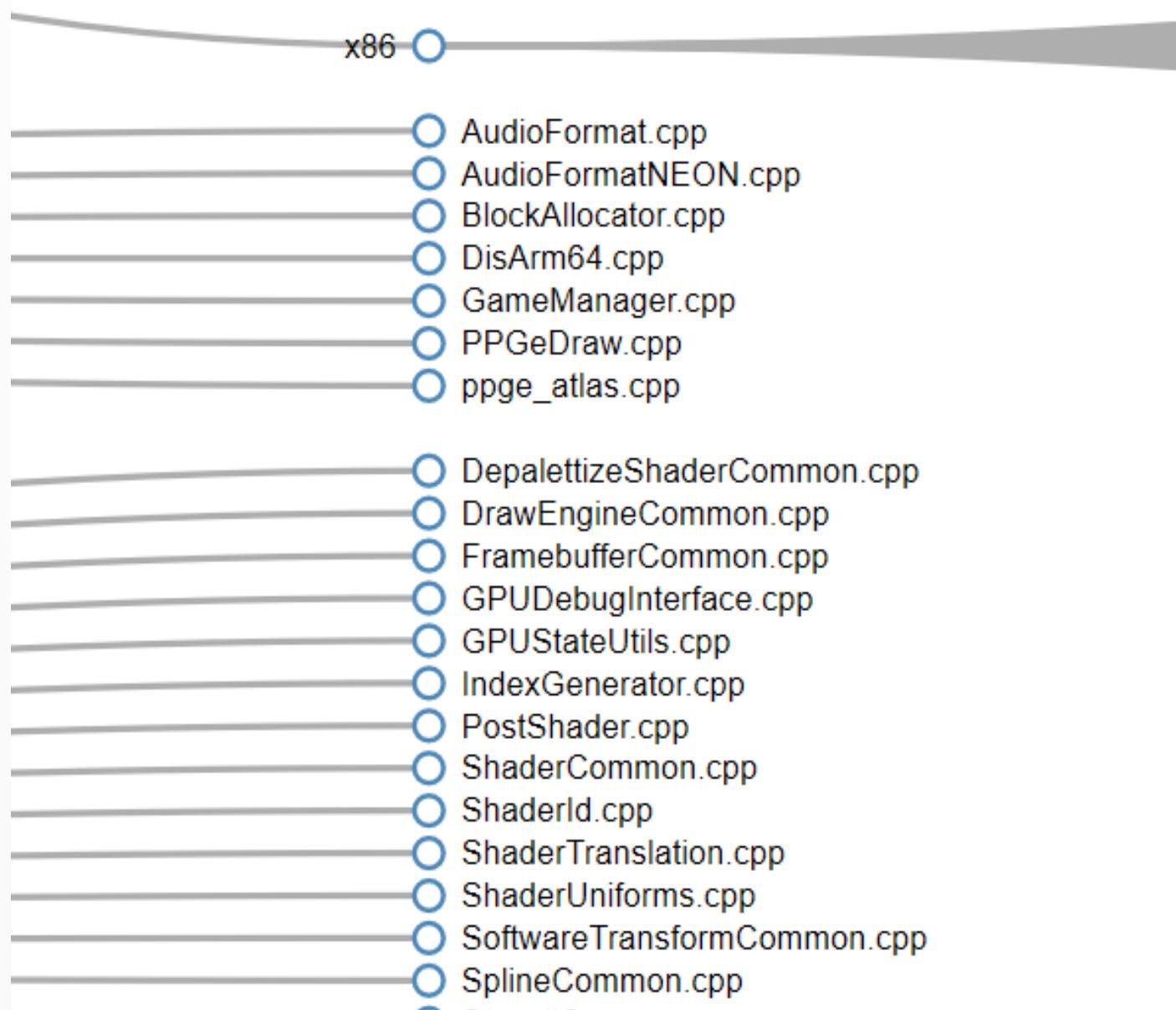
Дерево проекта PPSSPP



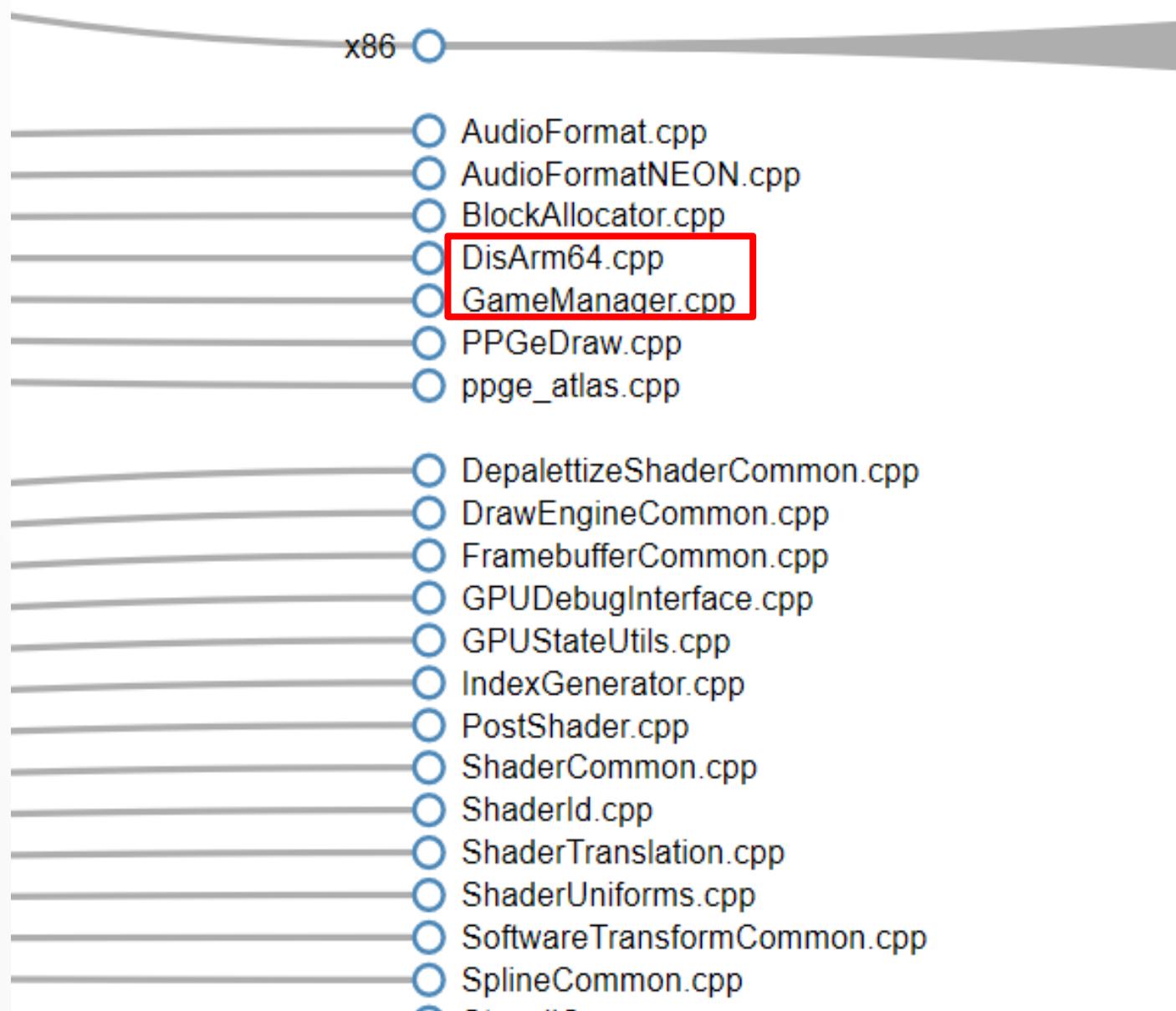
Дерево проекта PPSSPP



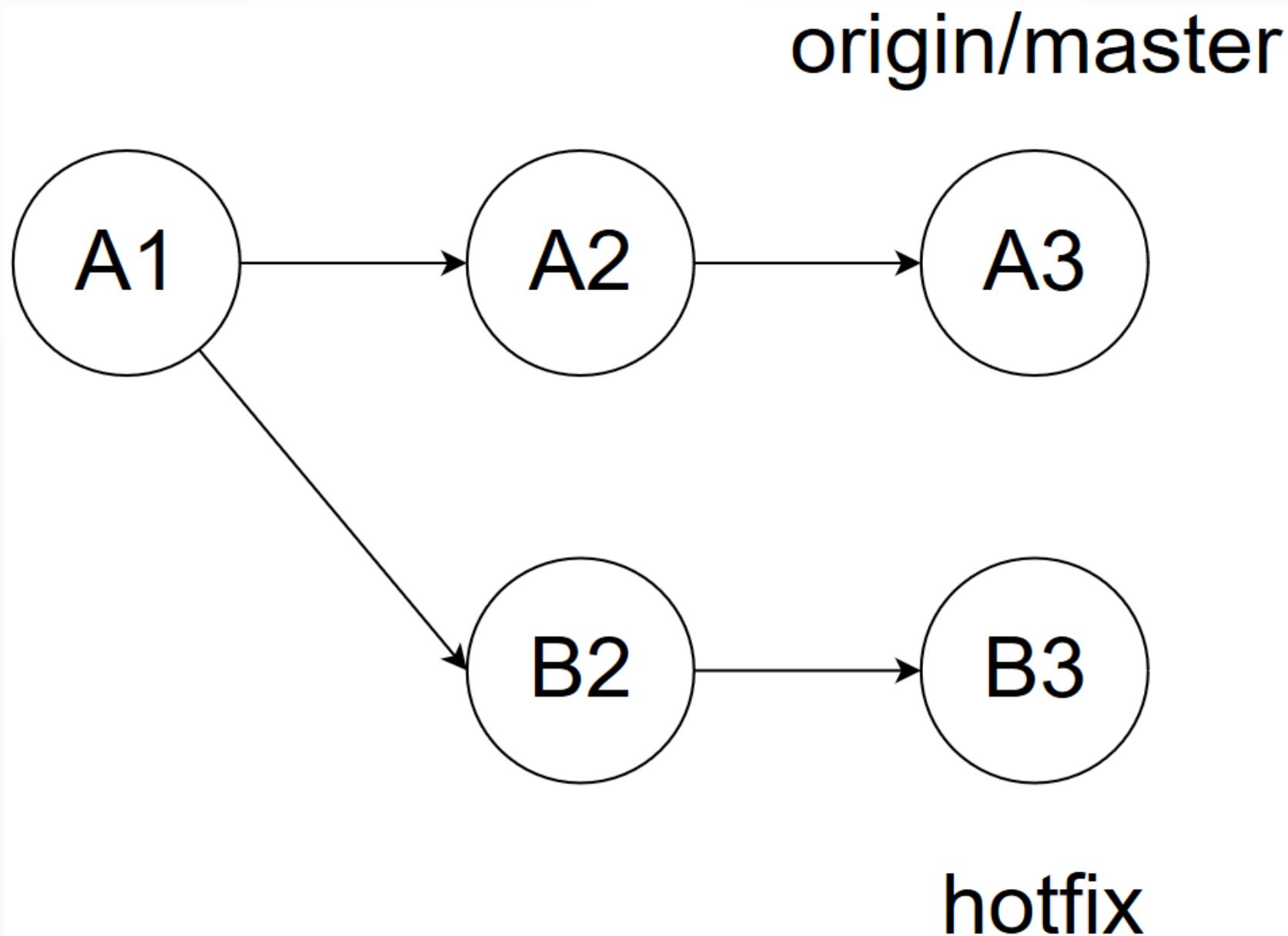
Дерево проекта PPSSPP



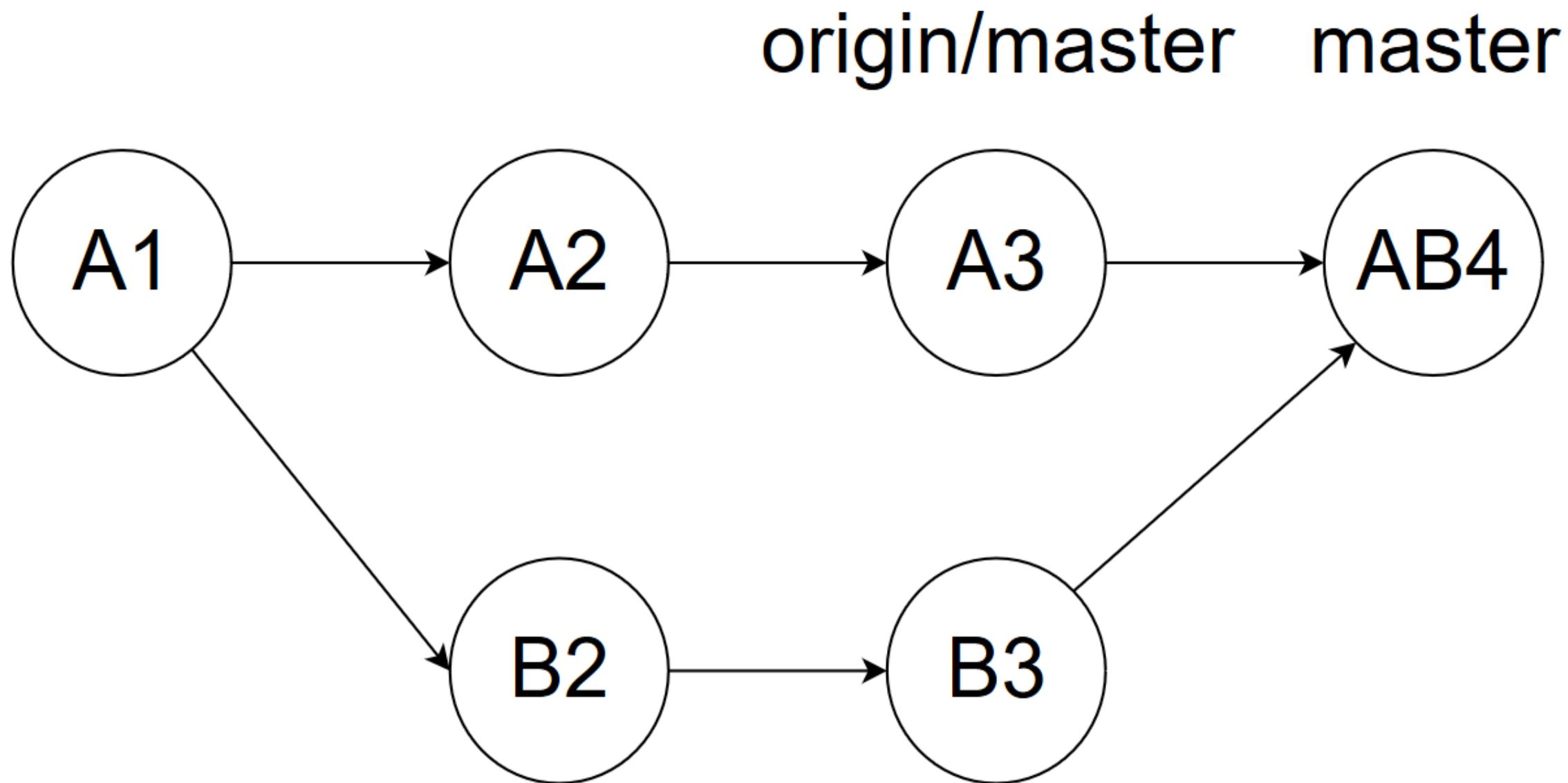
Дерево проекта PPSSPP



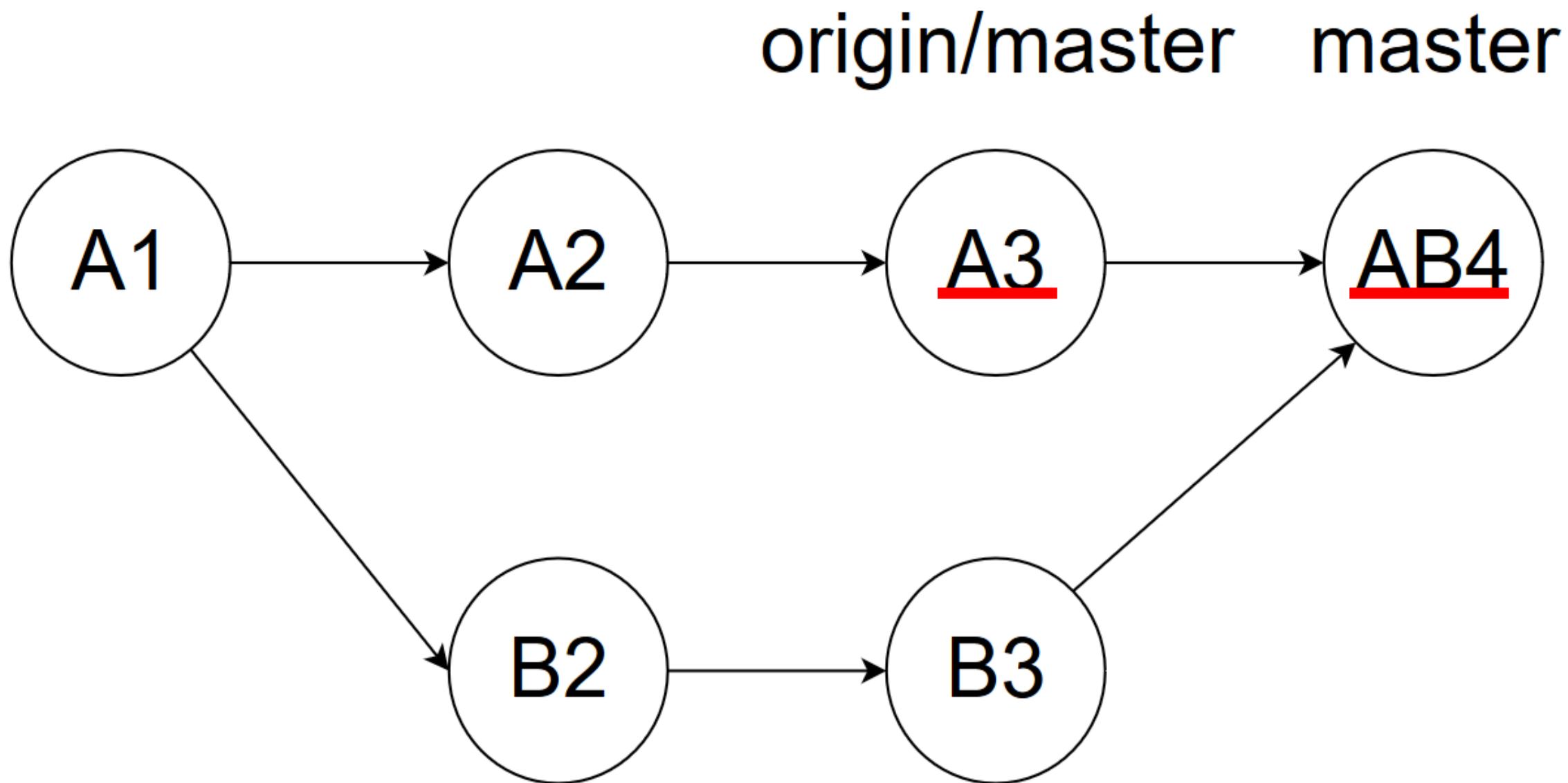
Особенности анализа Pull Request в Travis CI



Особенности анализа Pull Request в Travis CI



Особенности анализа Pull Request в Travis CI



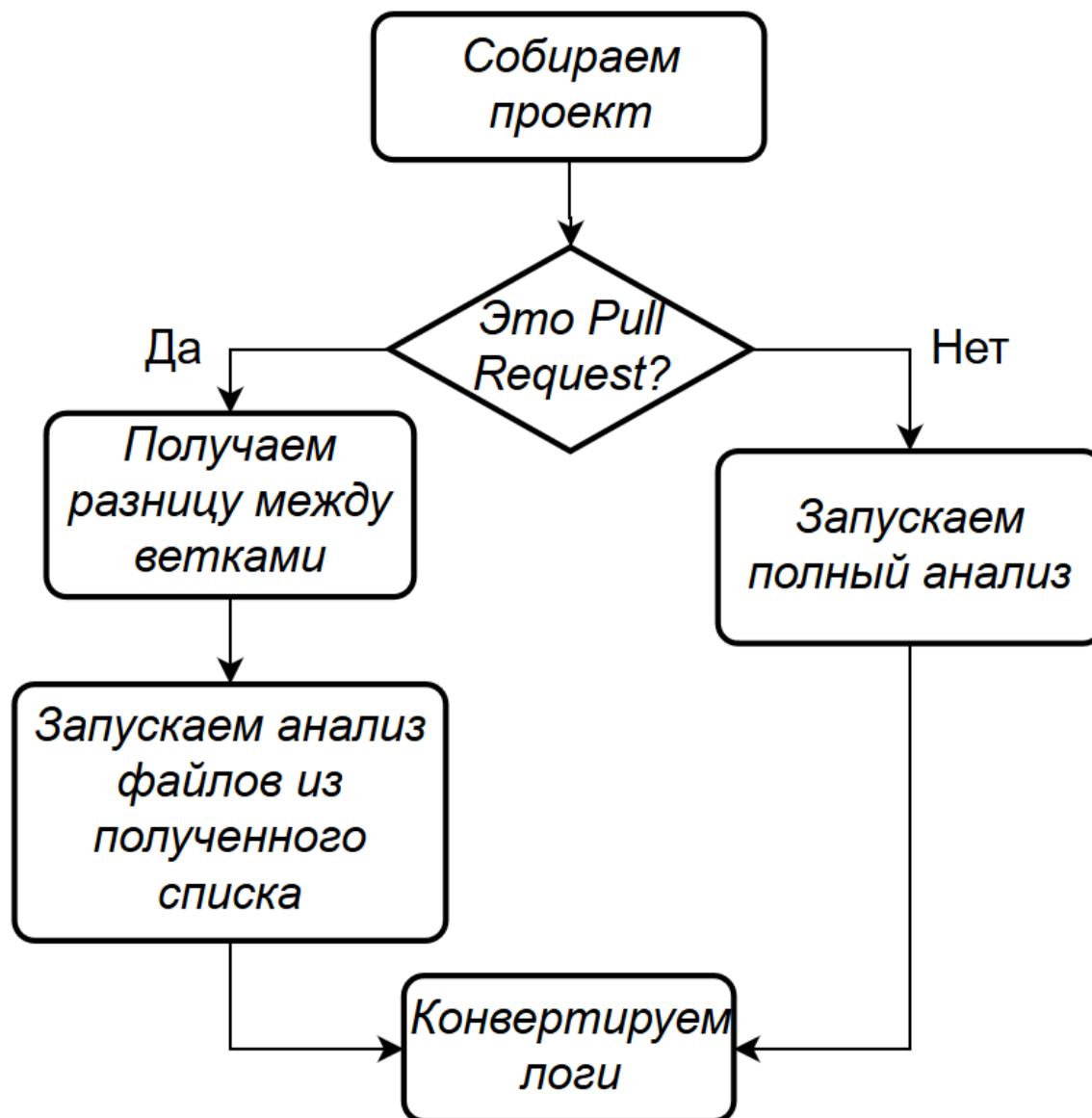
Travis CI Проверка проекта (Статический анализ)

```
travis_after_success() {  
    pvs-studio-analyzer credentials $PVS_USERNAME $PVS_KEY  
  
    pvs-studio-analyzer analyze -o PVS-Studio-${CC}.log  
    plog-converter -t errorfile PVS-Studio-${CC}.log --cerr -w  
}
```

Travis CI Проверка проекта (Статический анализ)

```
travis_after_success() {  
    pvs-studio-analyzer credentials $PVS_USERNAME $PVS_KEY  
  
    git diff --name-only origin/HEAD > .pr.list  
    pvs-studio-analyzer analyze -o PVS-Studio- $\{CC\}$ .log \  
        -S .pr.list  
  
    plog-converter -t errorfile PVS-Studio- $\{CC\}$ .log --cerr -w  
}
```

Общий алгоритм работы



Travis CI Проверка проекта (Статический анализ)

```
travis_after_success() {
    pvs-studio-analyzer credentials $PVS_USERNAME $PVS_KEY

    if [ "$TRAVIS_PULL_REQUEST" != "false" ]; then
        git diff --name-only origin/HEAD > .pr.list
        pvs-studio-analyzer analyze -o PVS-Studio- $\{CC\}$ .log \
            -S pr.list
    else
        pvs-studio-analyzer analyze -o PVS-Studio- $\{CC\}$ .log
    fi

    plog-converter -t errorfile PVS-Studio- $\{CC\}$ .log --cerr -w
}
```

Travis CI Результат

<input type="checkbox"/>	 2 Open <input checked="" type="checkbox"/> 3 Closed	Author ▾	Labels ▾	Projects ▾	Milestones ▾	Reviews ▾	Assignee ▾	Sort ▾
<input type="checkbox"/>	 UpgradeYAML <input checked="" type="checkbox"/> ✓ #5 opened 10 days ago by MZvyagintsev							
<input type="checkbox"/>	 HotFix ✗ #3 opened 20 days ago by MZvyagintsev							

Travis CI Результат

 2 Open ✓ 3 Closed

Author ▾ Labels ▾ Projects ▾ Milestones ▾ Reviews ▾ Assignee ▾ Sort ▾

 UpgradeYAML - ✓
#5 opened 10 days ago by MZvyagintsev

 HotFix ✗
#2 opened 20 days ago by MZvyagintsev



Some checks were not successful

1 error checked

[Hide all checks](#)



continuous-integration/travis-ci/pr — The Travis CI build failed

[Details](#)



This branch has no conflicts with the base branch

Merging can be performed automatically.

[Merge pull request](#)



You can also [open this in GitHub Desktop](#) or view [command line instructions](#).

ИТОГИ

- Чем больше в проекте методов выявления ошибок, тем лучше
- Интеграция в процесс разработки анализаторов кода крайне важна
- CI + различные анализаторы и средства тестирования = увеличение качества кода

Вопросы

<max.post.space@gmail.com>